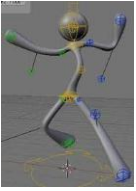


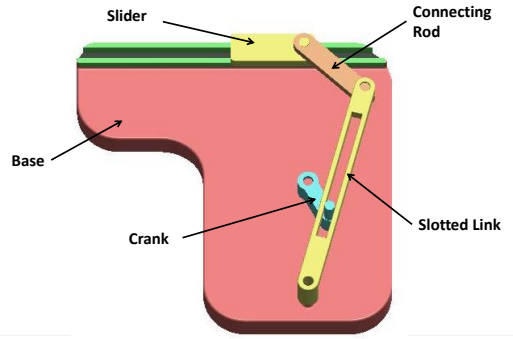
Kinematic Simulation: SolidWorks



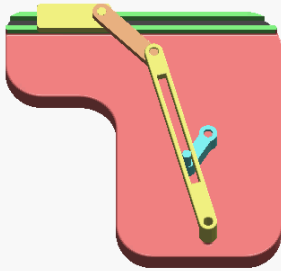
- ◆ Animation Wizard
- ◆ Animation with Motor
- ◆ Exploded View
- ◆ Orientation and Camera View
- ◆ Collision Detection

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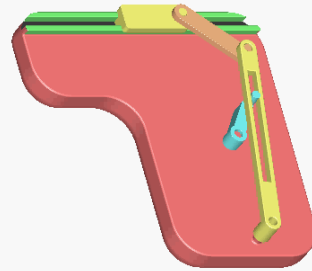
Example – Quick Return Mechanism



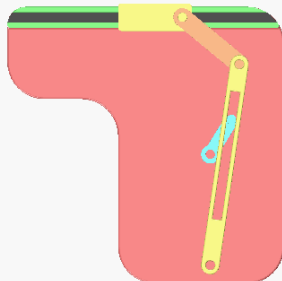
Animation



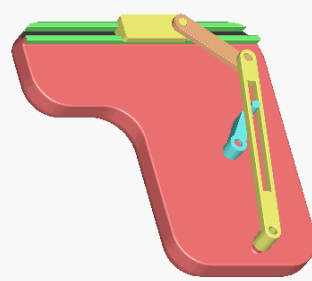
Explode



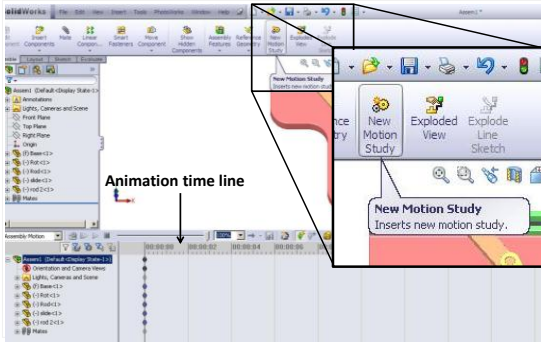
Orientation and Camera View



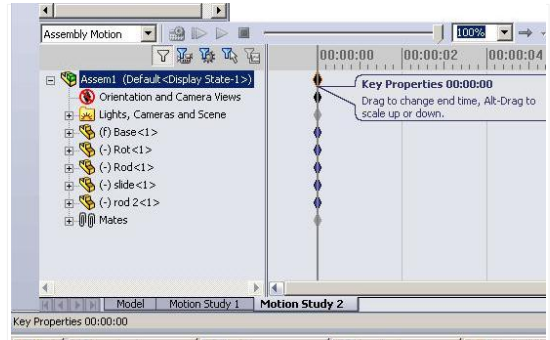
Combination of Animation and Orientation



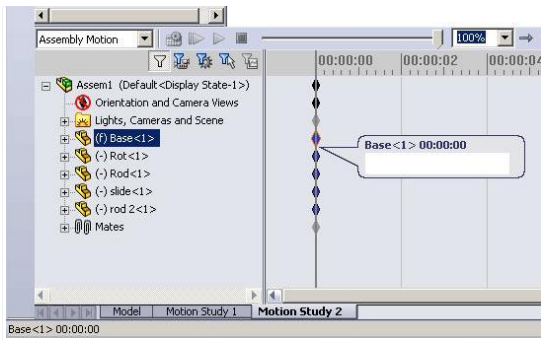
Animation – New motion study



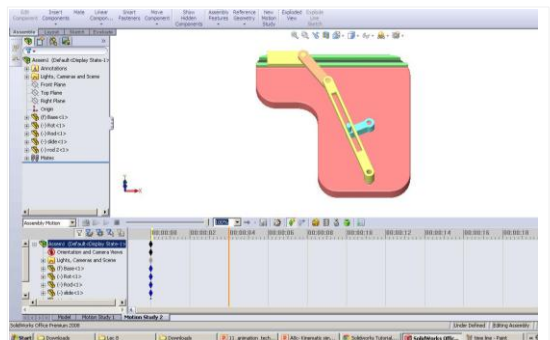
Animation Time Line



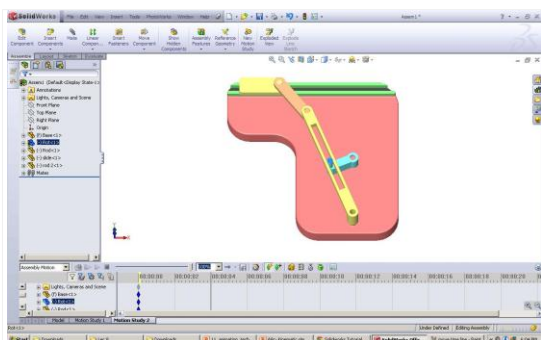
Different Keys



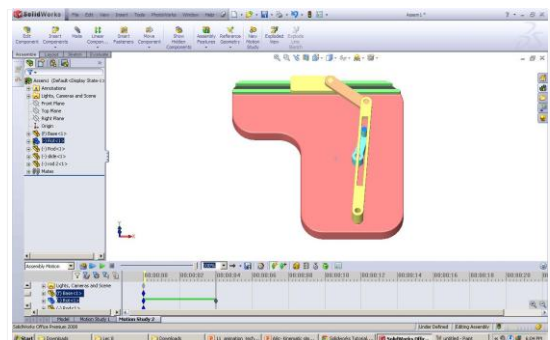
Adjust Time Line



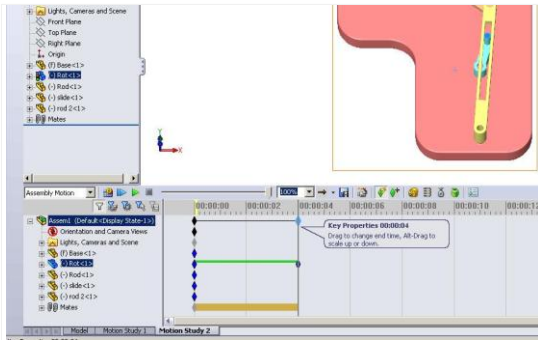
Moving Component



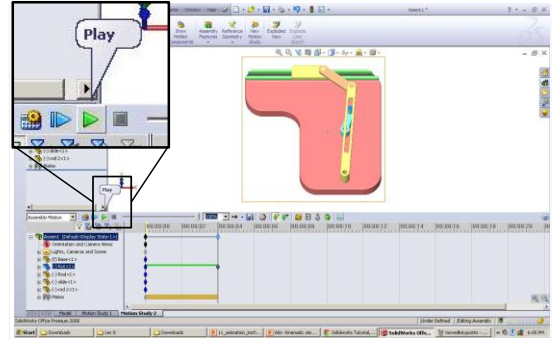
Final Position



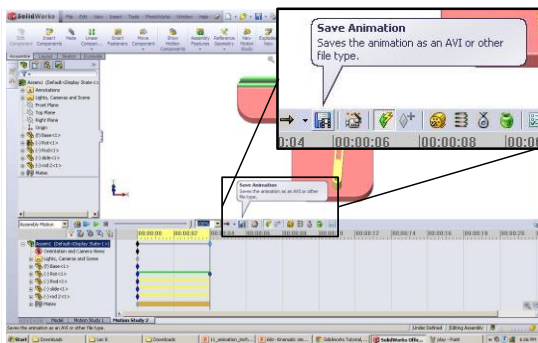
Updated Part Keys



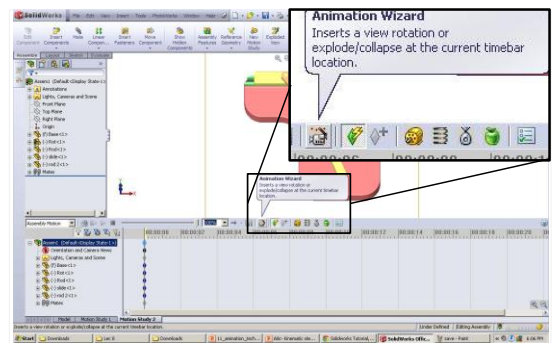
Play Animation



Save Animation



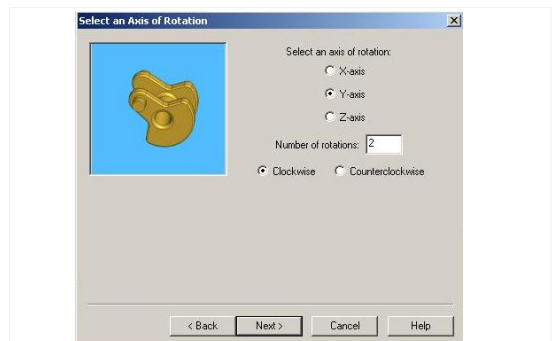
Animation Wizard



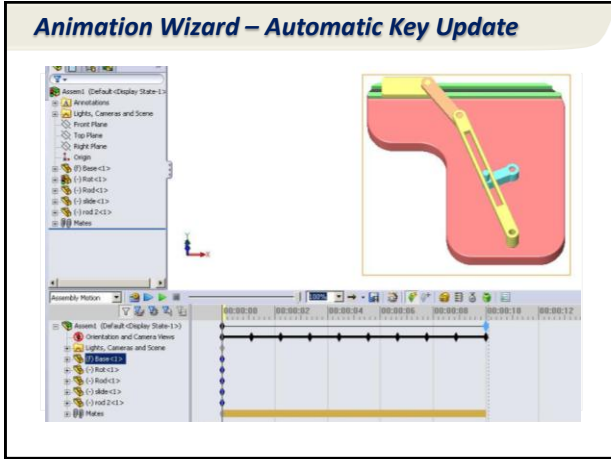
Animation Wizard



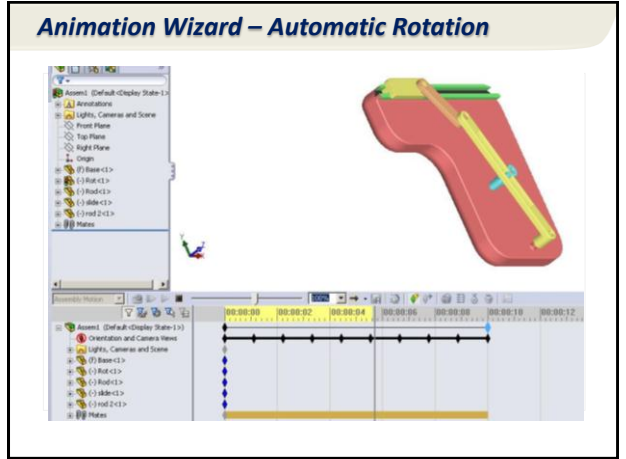
Animation Wizard



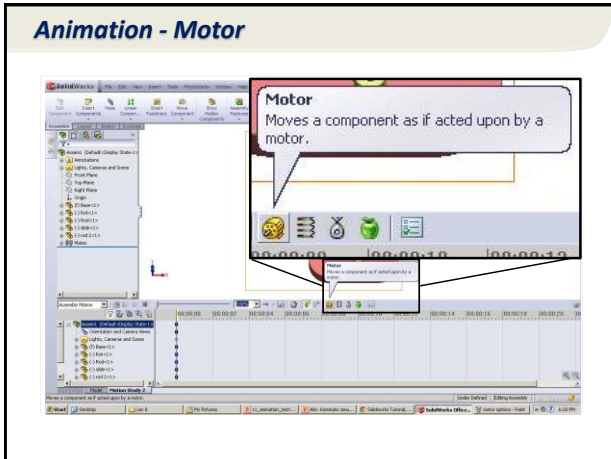
Animation Wizard – Automatic Key Update



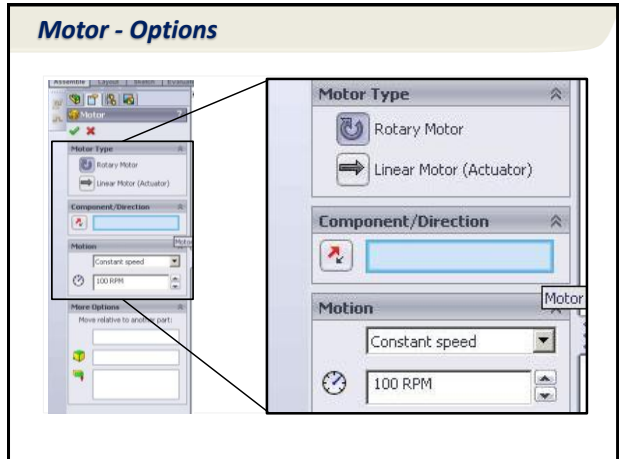
Animation Wizard – Automatic Rotation



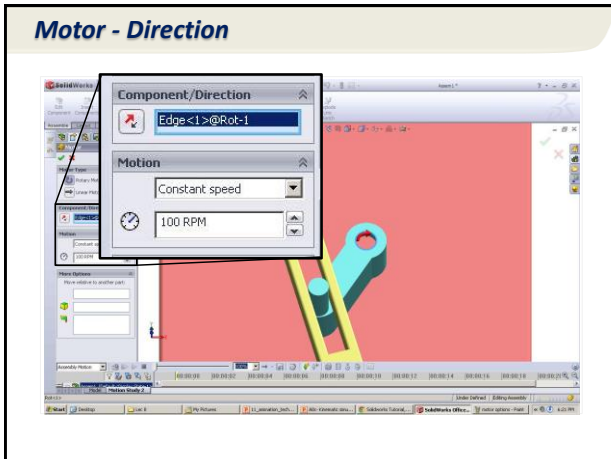
Animation - Motor



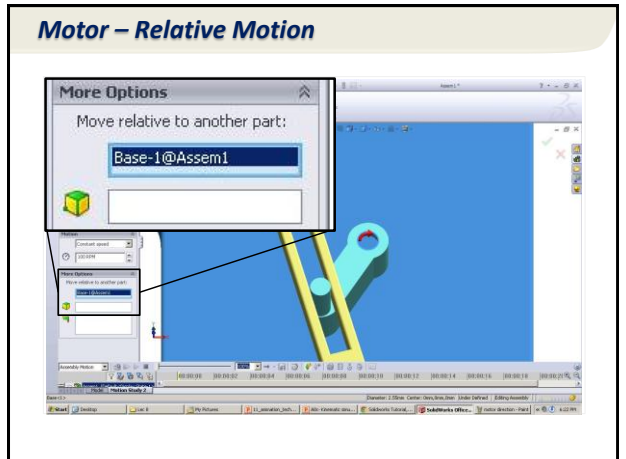
Motor - Options



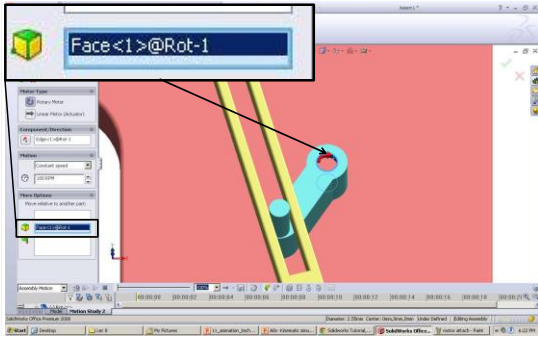
Motor - Direction



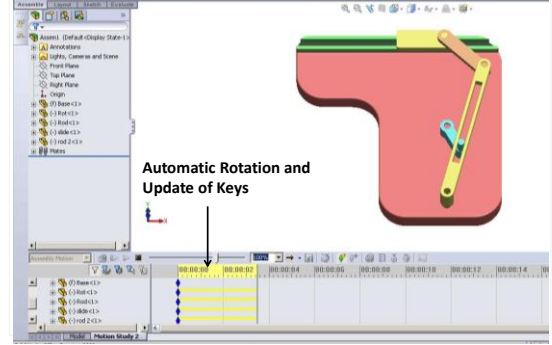
Motor – Relative Motion



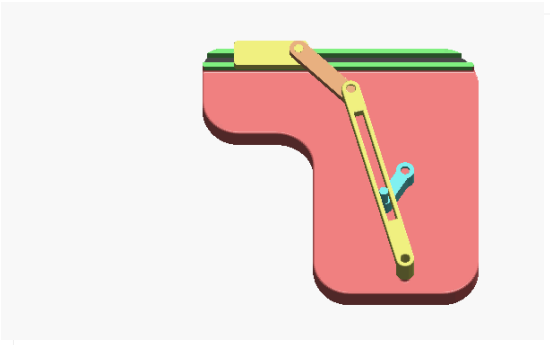
Motor – Relative Motion



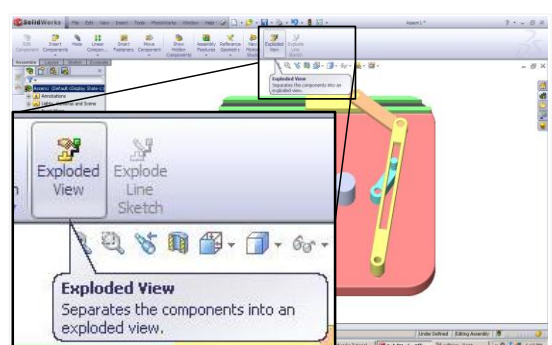
Final Animation with Motor



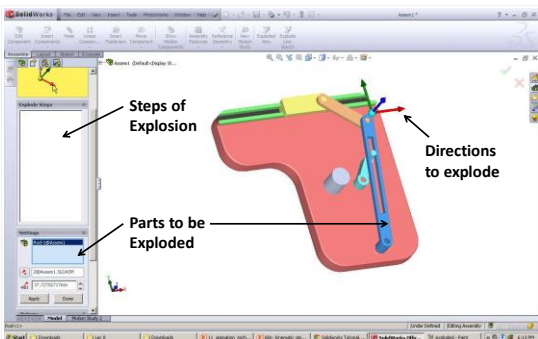
Animation



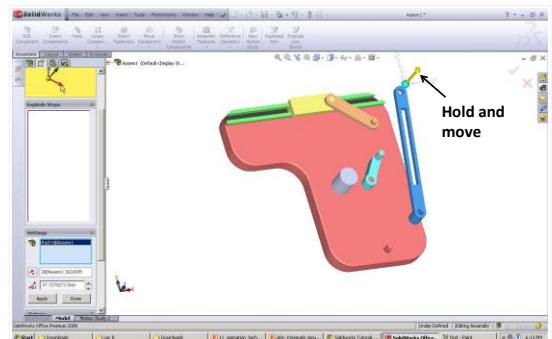
Exploded View



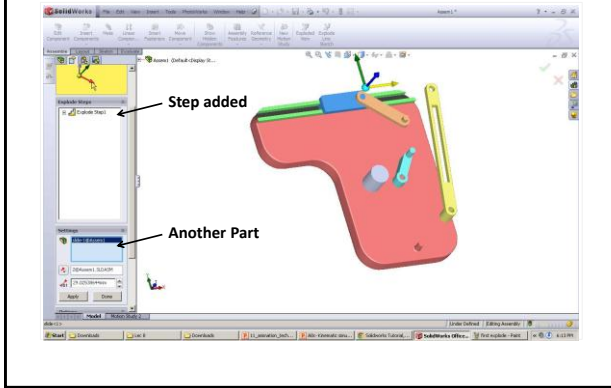
Exploded View - Options



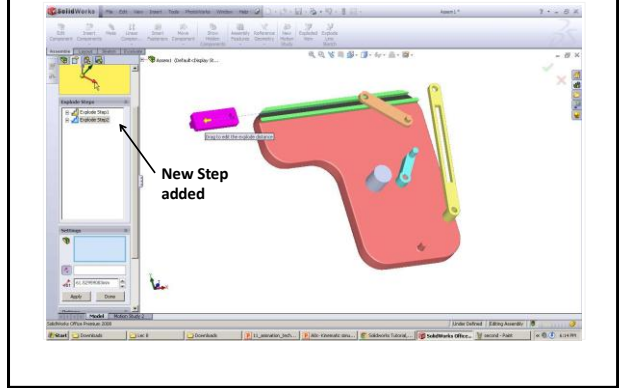
Exploded View - Movement



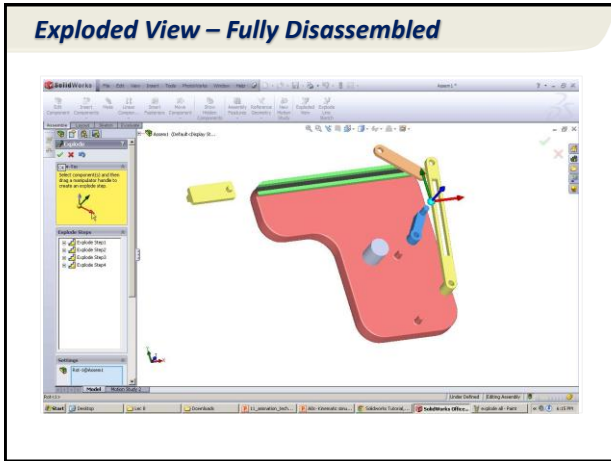
Exploded View – Step Addition



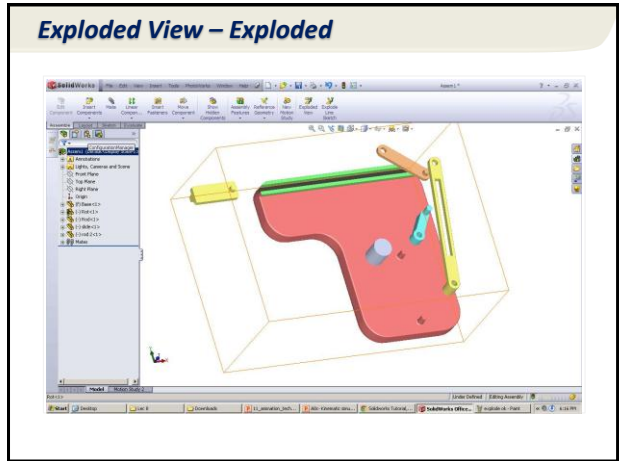
Exploded View – Step Addition



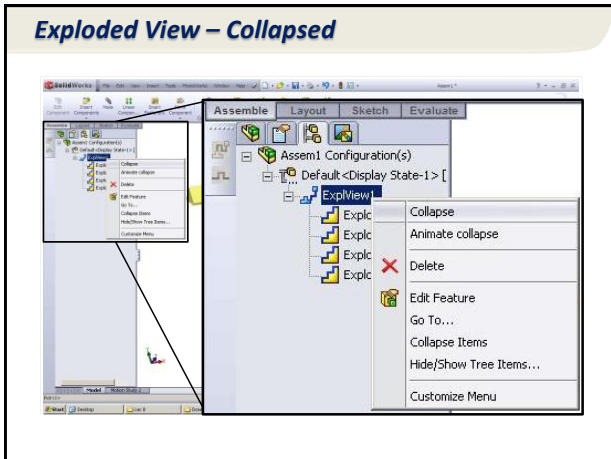
Exploded View – Fully Disassembled



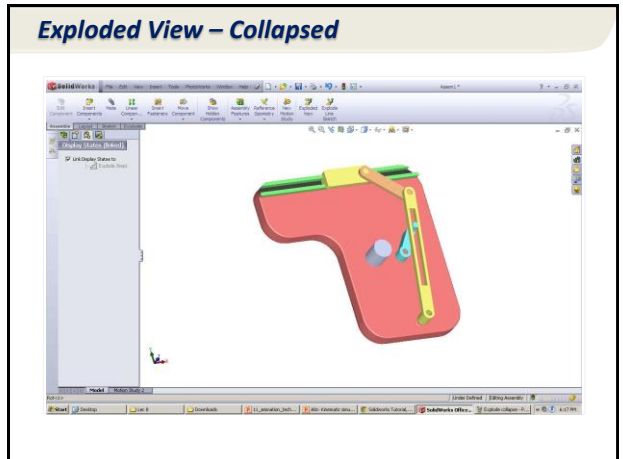
Exploded View – Exploded



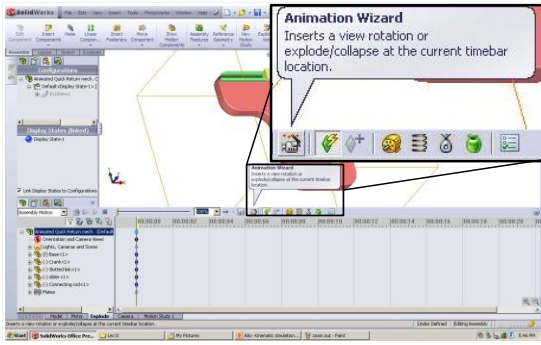
Exploded View – Collapsed



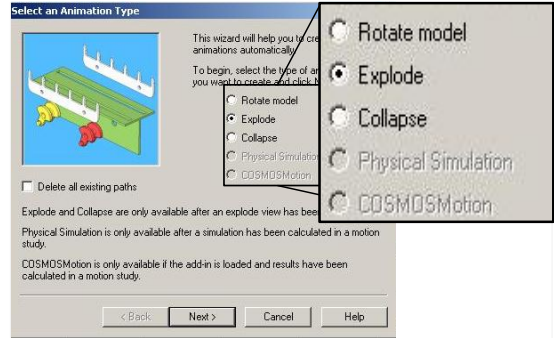
Exploded View – Collapsed



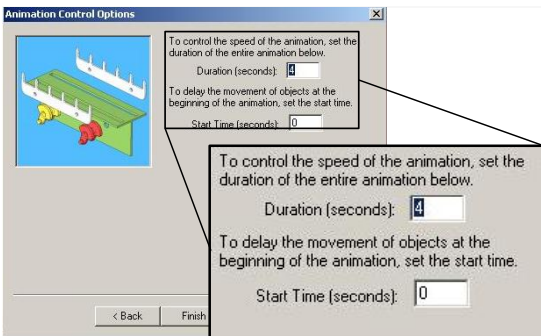
Explode Animation Wizard



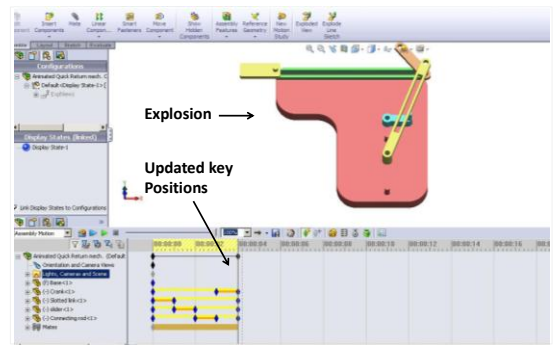
Exploded Animation - Options



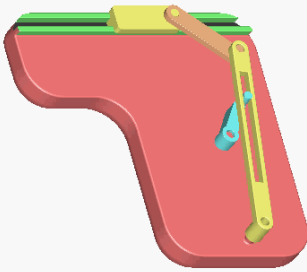
Exploded Animation- Options



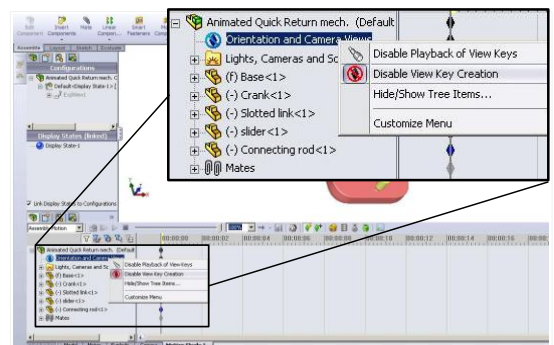
Exploded Animation



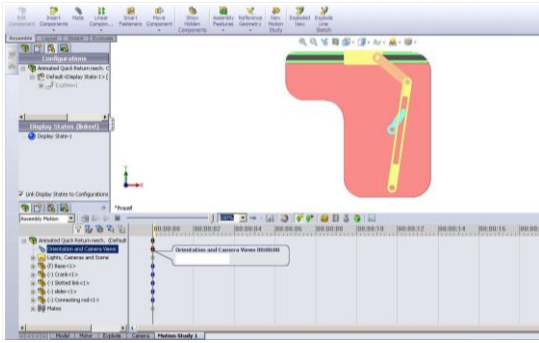
Explode



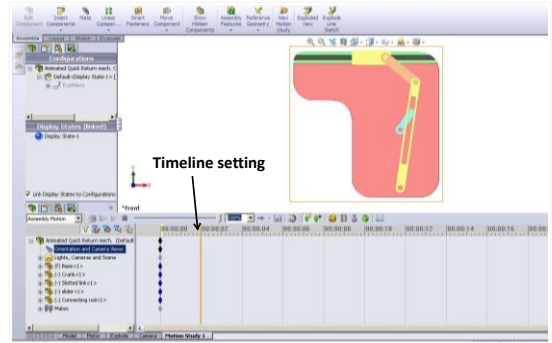
Orientation and Camera View



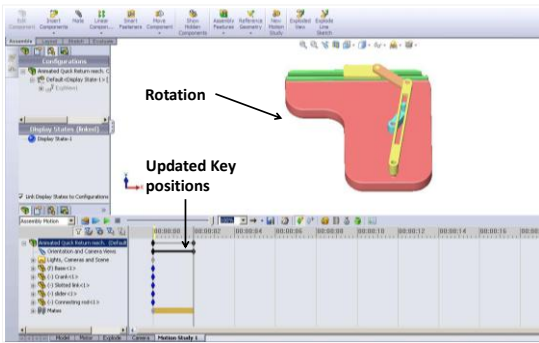
Enabling Orientation Recording



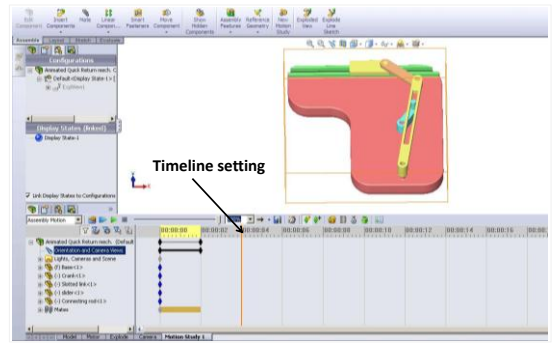
Setting Timeline



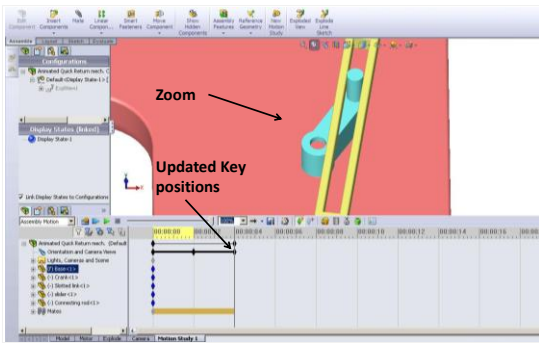
Rotation



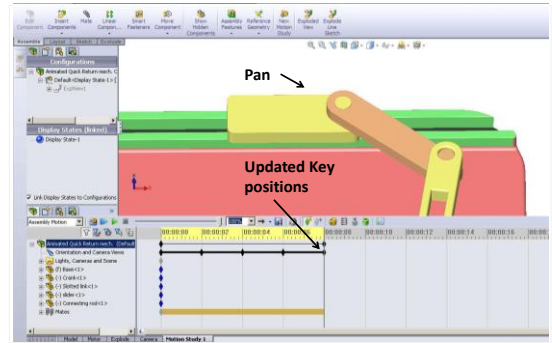
Further Update in Time Line



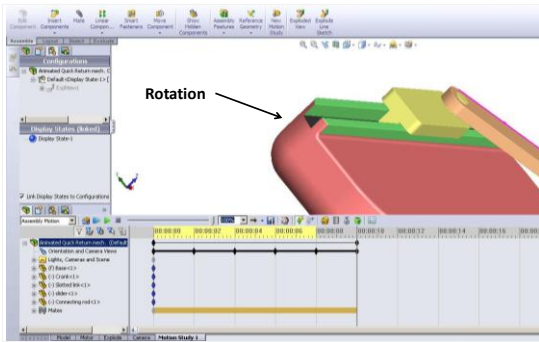
Zoom



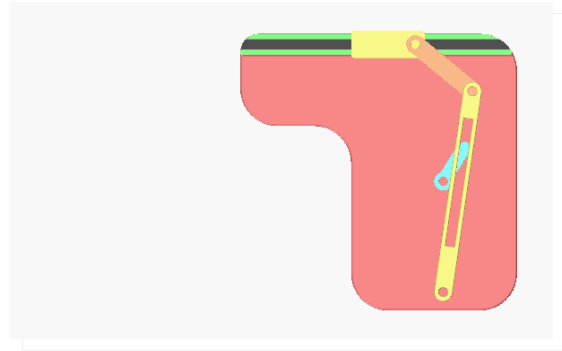
Pan



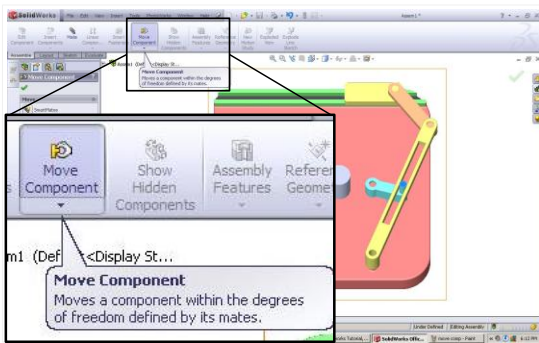
Rotate



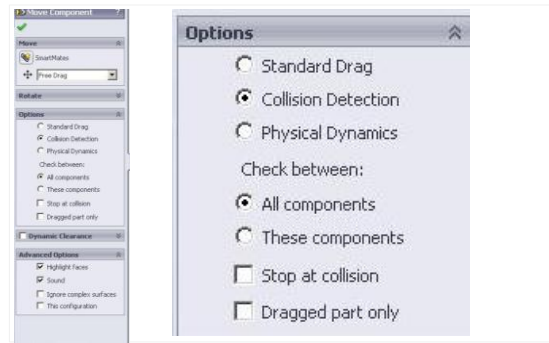
Orientation and Camera View



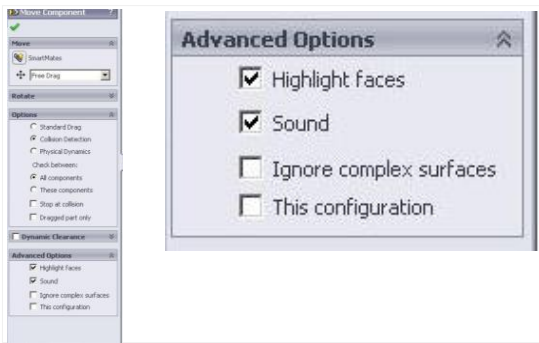
Collision Detection



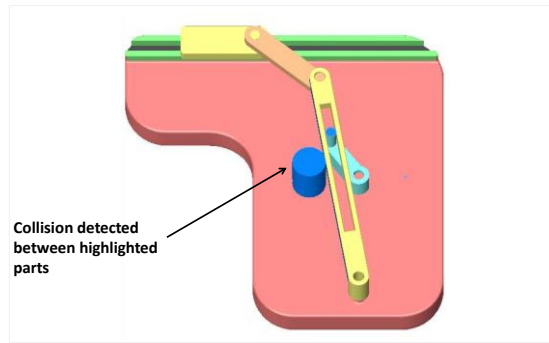
Collision Detection



Collision Detection



Collision Detection – Highlight and Sound



Thank You

